# **Analytic Geometry Formulas**

# 1. Lines in two dimensions

### Line forms

Slope - intercept form:

$$y = mx + b$$

Two point form:

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

Point slope form:

$$y - y_1 = m(x - x_1)$$

Intercept form

$$\frac{x}{a} + \frac{y}{b} = 1 \ (a, b \neq 0)$$

Normal form:

$$x \cdot \cos \sigma + y \sin \sigma = p$$

Parametric form:

$$x = x_1 + t \cos \alpha$$

$$y = y_1 + t \sin \alpha$$

Point direction form:

$$\frac{x - x_1}{A} = \frac{y - y_1}{B}$$

where (A,B) is the direction of the line and  $P_{\rm l}(x_{\rm l},y_{\rm l})$  lies on the line.

General form:

$$A \cdot x + B \cdot y + C = 0$$
  $A \neq 0$  or  $B \neq 0$ 

#### **Distance**

The distance from Ax + By + C = 0 to  $P_1(x_1, y_1)$  is

$$d = \frac{\left| A \cdot x_1 + B \cdot y_1 + C \right|}{\sqrt{A^2 + B^2}}$$

# **Concurrent lines**

Three lines

$$A_1x + B_1y + C_1 = 0$$

$$A_2x + B_2y + C_2 = 0$$

$$A_3x + B_3y + C_3 = 0$$

are concurrent if and only if:

$$\begin{vmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \\ A_3 & B_3 & C_3 \end{vmatrix} = 0$$

### Line segment

A line segment  $P_1P_2$  can be represented in parametric form by

$$x = x_1 + (x_2 - x_1)t$$
  
$$y = y_1 + (y_2 - y_1)t$$

$$0 \le t \le 1$$

Two line segments  $P_1P_2$  and  $P_3P_4$  intersect if any only if the numbers

$$s = \frac{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_1 & y_3 - y_1 \end{vmatrix}}{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}} \quad and \qquad t = \frac{\begin{vmatrix} x_3 - x_1 & y_3 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}}{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}}$$

satisfy  $0 \le s \le 1$  and  $0 \le t \le 1$ 

# 2. Triangles in two dimensions

### Area

The area of the triangle formed by the three lines:

$$A_1 x + B_1 y + C_1 = 0$$

$$A_2x + B_2y + C_2 = 0$$

$$A_3x + B_3y + C_3 = 0$$

is given by

$$K = \frac{\begin{vmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \\ A_3 & B_3 & C_3 \end{vmatrix}}{2 \cdot \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} \cdot \begin{vmatrix} A_2 & B_2 \\ A_3 & B_3 \end{vmatrix} \cdot \begin{vmatrix} A_3 & B_3 \\ A_1 & B_1 \end{vmatrix}}$$

The area of a triangle whose vertices are  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$  and  $P_3(x_3, y_3)$ :

$$K = \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

$$K = \frac{1}{2} \begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_1 & y_3 - y_1 \end{vmatrix}.$$

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#### Centroid

The centroid of a triangle whose vertices are  $P_1(x_1, y_1)$ ,

$$P_2(x_2, y_2)$$
 and  $P_3(x_3, y_3)$ :

$$(x, y) = \left(\frac{x_1 + x_2 + x_3}{3}, \frac{y_1 + y_2 + y_3}{3}\right)$$

#### **Incenter**

The incenter of a triangle whose vertices are  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$  and  $P_3(x_3, y_3)$ :

$$(x,y) = \left(\frac{ax_1 + bx_2 + cx_3}{a+b+c}, \frac{ay_1 + by_2 + cy_3}{a+b+c}\right)$$

where a is the length of  $P_2P_3$ , b is the length of  $P_1P_3$ , and c is the length of  $P_1P_2$ .

### Circumcenter

The circumcenter of a triangle whose vertices are  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$  and  $P_3(x_3, y_3)$ :

$$(x,y) = \left( \begin{array}{c|ccc} \begin{vmatrix} x_1^2 + y_1^2 & y_1 & 1 \\ x_2^2 + y_2^2 & y_2 & 1 \\ x_3^2 + y_3^2 & y_3 & 1 \end{vmatrix}, \begin{vmatrix} x_1 & x_1^2 + y_1^2 & 1 \\ x_2 & x_2^2 + y_2^2 & 1 \\ x_3 & x_3^2 + y_3^2 & 1 \end{vmatrix} \right)$$

#### Orthocenter

The orthocenter of a triangle whose vertices are  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$  and  $P_3(x_3, y_3)$ :

$$(x,y) = \begin{pmatrix} \begin{vmatrix} y_1 & x_2x_3 + y_1^2 & 1 \\ y_2 & x_3x_1 + y_2^2 & 1 \\ y_3 & x_1x_2 + y_3^2 & 1 \end{vmatrix}, \begin{vmatrix} x_1^2 + y_2y_3 & x_1 & 1 \\ x_2^2 + y_3y_1 & x_2 & 1 \\ x_3^2 + y_1y_2 & x_3 & 1 \end{vmatrix}$$

# 3. Circle

### Equation of a circle

In an x-y coordinate system, the circle with centre (a, b) and radius r is the set of all points (x, y) such that:

$$(x-a)^2 + (y-b)^2 = r^2$$

Circle is centred at the origin

$$x^2 + y^2 = r^2$$

Parametric equations

$$x = a + r \cos t$$

$$y = b + r \sin t$$

where t is a parametric variable.

In polar coordinates the equation of a circle is:

$$r^2 - 2rr_0 \cos(\theta - \varphi) + r_0^2 = a^2$$

#### Area

$$A = r^2 \pi$$

### Circumference

$$c = \pi \cdot d = 2\pi \cdot r$$

### Theoremes:

(Chord theorem)

The chord theorem states that if two chords, CD and EF, intersect at G, then:

$$CD \cdot DG = EG \cdot FG$$

(Tangent-secant theorem)

If a tangent from an external point D meets the circle at C and a secant from the external point D meets the circle at G and E respectively, then

$$DC^2 = DG \cdot DE$$

(Secant - secant theorem)

If two secants, DG and DE, also cut the circle at H and F respectively, then:

$$DH \cdot DG = DF \cdot DE$$

(Tangent chord property)

The angle between a tangent and chord is equal to the subtended angle on the opposite side of the chord.

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# 4. Conic Sections

### The Parabola

The set of all points in the plane whose distances from a fixed point, called the focus, and a fixed line, called the directrix, are always equal.

# The standard formula of a parabola:

$$y^2 = 2 px$$

# Parametric equations of the parabola:

$$x = 2pt^2$$

$$y = 2pt$$

# **Tangent line**

Tangent line in a point  $D(x_0, y_0)$  of a parabola  $y^2 = 2px$ 

$$y_0 y = p\left(x + x_0\right)$$

Tangent line with a given slope (m)

$$y = mx + \frac{p}{2m}$$

# Tangent lines from a given point

Take a fixed point  $P(x_0, y_0)$ . The equations of the tangent lines are

$$y - y_0 = m_1(x - x_0)$$
 and

$$y - y_0 = m_2(x - x_0)$$
 where

$$m_1 = \frac{y_0 + \sqrt{y_0^2 - 2px_0}}{2x_0}$$
 and

$$m_1 = \frac{y_0 - \sqrt{y_0^2 - 2px_0}}{2x_0}$$

# The Ellipse

The set of all points in the plane, the sum of whose distances from two fixed points, called the foci, is a constant.

# The standard formula of a ellipse

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

### Parametric equations of the ellipse

$$x = a \cos t$$

$$y = b \sin t$$

Tangent line in a point  $D(x_0, y_0)$  of a ellipse:

$$\frac{x_0 x}{a^2} + \frac{y_0 y}{b^2} = 1$$

# **Eccentricity:**

$$e = \frac{\sqrt{a^2 - b^2}}{a}$$

#### Foci:

if 
$$a > b \Rightarrow F_1(-\sqrt{a^2 - b^2}, 0) F_2(\sqrt{a^2 - b^2}, 0)$$

if 
$$a < b \Rightarrow F_1(0, -\sqrt{b^2 - a^2}) F_2(0, \sqrt{b^2 - a^2})$$

### Area:

$$K = \pi \cdot a \cdot b$$

# The Hyperbola

The set of all points in the plane, the difference of whose distances from two fixed points, called the foci, remains constant.

# The standard formula of a hyperbola:

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

### Parametric equations of the Hyperbola

$$x = \frac{a}{\sin t}$$

$$y = \frac{b \sin t}{\cos t}$$

Tangent line in a point  $D(x_0, y_0)$  of a hyperbola:

$$\frac{x_0 x}{a^2} - \frac{y_0 y}{b^2} = 1$$

#### Foci:

if 
$$a > b \Rightarrow F_1(-\sqrt{a^2 + b^2}, 0) \ F_2(\sqrt{a^2 + b^2}, 0)$$

if 
$$a < b \Rightarrow F_1(0, -\sqrt{b^2 + a^2}) F_2(0, \sqrt{b^2 + a^2})$$

### **Asymptotes:**

if 
$$a > b \Rightarrow y = \frac{b}{a} x$$
 and  $y = -\frac{b}{a} x$ 

if 
$$a < b \Rightarrow y = \frac{a}{b}x$$
 and  $y = -\frac{a}{b}x$ 

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# 5. Planes in three dimensions

### Plane forms

### Point direction form:

$$\frac{x - x_1}{a} = \frac{y - y_1}{b} = \frac{z - z_1}{c}$$

where P1(x1,y1,z1) lies in the plane, and the direction (a,b,c) is normal to the plane.

### General form:

$$Ax + By + Cz + D = 0$$

where direction (A,B,C) is normal to the plane.

### **Intercept form:**

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

this plane passes through the points (a,0,0), (0,b,0), and (0,0,c).

### Three point form

$$\begin{vmatrix} x - x_3 & y - y_3 & z - z_3 \\ x_1 - x_3 & y_1 - y_3 & z_1 - z_3 \\ x_2 - x_3 & y_2 - y_3 & z_2 - z_3 \end{vmatrix} = 0$$

#### Normal form:

$$x\cos\alpha + y\cos\beta + z\cos\gamma = p$$

### Parametric form:

$$x = x_1 + a_1 s + a_2 t$$

$$y = y_1 + b_1 s + b_2 t$$

$$z = z_1 + c_1 s + c_2 t$$

where the directions (a1,b1,c1) and (a2,b2,c2) are parallel to the plane.

### Angle between two planes:

The angle between two planes:

$$A_1x + B_1y + C_1z + D_1 = 0$$

$$A_2 x + B_2 y + C_2 z + D_2 = 0$$

is

$$\arccos \frac{A_1 A_2 + B_1 B_2 + C_1 C_2}{\sqrt{A_1^2 + B_1^2 + C_1^2} \sqrt{A_2^2 + B_2^2 + C_2^2}}$$

The planes are parallel if and only if

$$\frac{A_1}{A_2} = \frac{B_1}{B_2} = \frac{C_1}{C_2}$$

The planes are perpendicular if and only if

$$A_1A_2 + B_1B_2 + C_1C_2 = 0$$

# Equation of a plane

The equation of a plane through  $P_1(x_1,y_1,z_1)$  and parallel to directions  $(a_1,b_1,c_1)$  and  $(a_2,b_2,c_2)$  has equation

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = 0$$

The equation of a plane through  $P_1(x_1,y_1,z_1)$  and  $P_2(x_2,y_2,z_2)$ , and parallel to direction (a,b,c), has equation

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ a & b & c \end{vmatrix} = 0$$

#### **Distance**

The distance of P1(x1,y1,z1) from the plane Ax + By + Cz + D = 0 is

$$d = \frac{Ax_1 + By_1 + Cz_1}{\sqrt{A^2 + B^2 + C^2}}$$

### Intersection

The intersection of two planes

$$A_1x + B_1y + C_1z + D_1 = 0,$$

$$A_2x + B_2y + C_2z + D_2 = 0$$
,

is the line

$$\frac{x-x_1}{a} = \frac{y-y_1}{b} = \frac{z-z_1}{c}$$

where

$$a = \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}$$

$$b = \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix}$$

$$c = \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix}$$

$$x_{1} = \frac{b \begin{vmatrix} D_{1} & C_{1} \\ D_{2} & C_{2} \end{vmatrix} - c \begin{vmatrix} D_{1} & B_{1} \\ D_{2} & B_{2} \end{vmatrix}}{a^{2} + b^{2} + c^{2}}$$

$$y_{1} = \frac{c \begin{vmatrix} D_{1} & A_{1} \\ D_{2} & A_{2} \end{vmatrix} - c \begin{vmatrix} D_{1} & C_{1} \\ D_{2} & C_{2} \end{vmatrix}}{a^{2} + b^{2} + c^{2}}$$

$$z_{1} = \frac{a \begin{vmatrix} D_{1} & B_{1} \\ D_{2} & B_{2} \end{vmatrix} - b \begin{vmatrix} D_{1} & A_{1} \\ D_{2} & A_{2} \end{vmatrix}}{a^{2} + b^{2} + c^{2}}$$

If a = b = c = 0, then the planes are parallel.